Communication and Language

- Create a building site role-play in your outdoor area, Discuss the correct names for the tools and equipment and encourage children to use the correct vocabulary in their play.
- Show the children a picture of the wolves. Can the children think of words to describe them. Model putting the words into a sentence and invite the children to do the same.
- Use the story map to retell the story using the TfW actions
- Discuss the similarities and differences between 'The Sheep and the Goat', 'The Three Little Pigs' and 'The Three Billy Goats Gruff'.
- Recite animal rhymes, poems and songs.
- Explore and discuss non-fiction books about animals in our library area.

Personal, Social and Emotional Development

- Create a small world area using animals, sticks, bricks, moss, natural materials from the story. Encourage the children to retell the story. Ask the children to tell you how each character is feeling at various points.
- Provide the children with masks / finger puppets to act out the story. Explain that they will need to decide which child gets to play the different characters from the story identify children who help to solve conflicts by suggesting alternative ideas.
- Look at and discuss different types of animal homes. Go for a walk in the woods and work in groups to make different types of animal homes for the animals in the story.
- Encourage the children to work together to think of ideas for how they could trap or trick the wolves.

- Challenge the children to work as a team to build a house for an animal in the woods.
- Play musical statues with a twist! Once the music stops, the children have to pretend that the wolves are coming and they have to make and hold a pose.
- Make a Sheep and Goat themed obstacle course. Place a variety of equipment around your outdoor area, with three different hoops pick up a new animal from each hoop.
- Make animals using different malleable materials.
- Develop fine motor skills using scissors and paint to create artwork.
- Use tap-tap to create 2D pictures.



The Sheep and the Goat by Pie Corbett - Summer Term 1

Literacy

• Explore the new vocabulary from the story. Discuss the meaning of the words.

- Explore rhyming using the words 'sheep', 'goat', 'hare' 'cow' and 'hen'.
- Hide pictures from the story. Ask the children to hunt for the pictures and then sequence them.
- Choose their favourite animal from the story and write words to describe that animal. Use these words to write sentences, using connectives to join their words together.
- Draw their own story map to retell the story of The Sheep and the Goat.
- Innovate the story by choosing an alternative setting / a new set of characters to make their own version of the story.

Mathematics

- · Share food and resources out practically so all 5 animals have an equal share.
- · Make repeating patterns to represent the animals' journey throughout the story.
- Use language to describe a sequence of events such as first, then ...
- Compare the length and height of animals.
- Make a 3D map of the story on paper then hide a toy wolf for the children to find. Can they describe the wolf location using words such as 'in front of' or 'behind'?
- Use 1 more, 1 less vocabulary to describe what is happening to the animals on the journey.

Understanding the World

- Invite a farmer into the class to teach the children all about sheep and goats. Children will have the opportunity to see a real sheep, goat and chicken to gain some hands on experience (risk assessment).
- · Learn about a hare's habitat and be able to explain why we don't see them in Cornwall.
- · Learn about how animals are affected by the different seasons and how they are cared for throughout the year.
- Go for a walk outdoors and ask the children if they can find a natural material that the animals build its house out of e.g. leaves.

Expressive Arts and Design

- Provide straws and playdough. Ask the children to create a house for one of the main characters in the story.
- Mix their own shades of grey to paint the wolves.
- Provide a range of drawing materials for the children to draw and paint the animals in the story experimenting with colour, design and texture.
- Put on a puppet show to retell the story of The Sheep and The Goat.
- Sing animal songs inc Old MacDonalds Farm, Mary had a little lamb, Little bunny foo foo.
- Discuss the similarities and differences between The Sheep and the Goat with The Three Little Pigs and The Three Billy Goats Gruff.